

Extended Analysis of Key Committing Security of HCTR2

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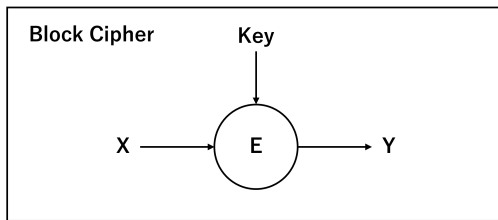
Selected Areas in Cryptography (SAC 2026)

University of Ottawa, 26 August 2026

Cryptographic Accordions

Derived Functions (AEAD, Tweakable encryption, DAE, etc.)

Accordion (using tweak)



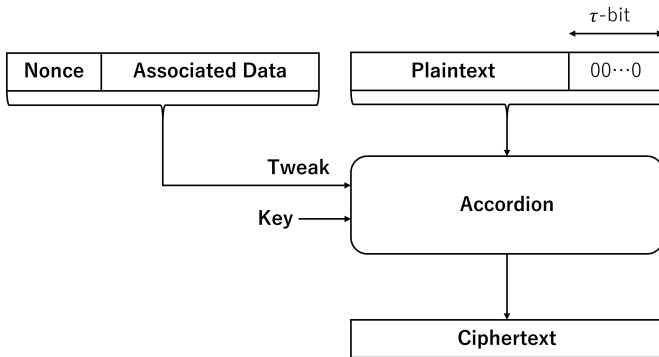
What the middle layer adds

An accordion is a variable-input-length, length-preserving tweakable permutation (VIL-SPRP) constructed from a block cipher with a security proof.

Robust AE by Accordion + Encode-then-Encipher

Encode-then-Encipher principle

message encoding + length-preserving enciphering = robust authenticated encryption



HCTR2: Secure, Efficient, and Widely Deployed

Deployed

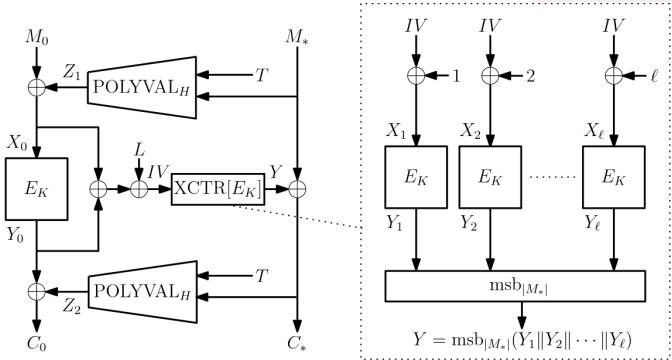
Developed by Google; integrated into the Linux kernel and Android file-based encryption.

Efficient

Hash-encrypt-hash using AES, POLYVAL, and XCTR, with hardware acceleration.

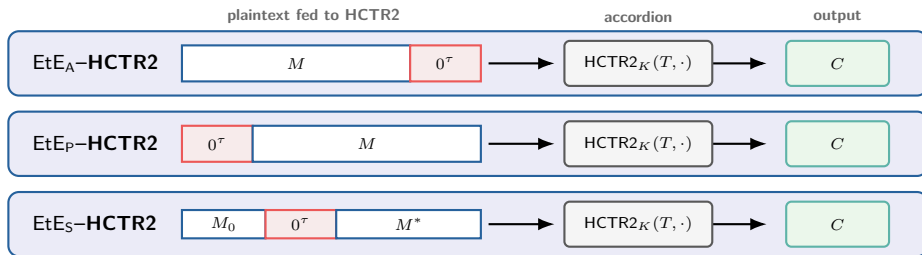
NIST relevance

NIST proposes HCTR2-based accordions and asks for additional properties such as key commitment.



EtE-HCTR2: three plaintext formats

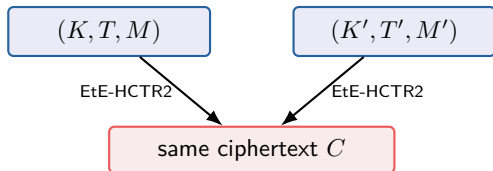
Encode-then-Encipher adds redundancy to the plaintext, then feeds the **entire formatted string** to HCTR2.



Authentication mechanism

On decryption, the encoding is accepted only if the recovered plaintext contains the required 0^τ redundancy.

Key-committing security of EtE-HCTR2



$$F := \text{EtE-HCTR2},$$
$$F_K(T, M) = F_{K'}(T', M') = C, \quad K \neq K',$$
$$(T, T' : \text{tweaks})$$

- CMT_k : the tweaks may differ.
- CMT_k^* : additionally require $T = T'$.

Why quantum attacks fit the Q1 setting

The adversary chooses K and K' , and all attack processes can be performed offline. Thus, no quantum access to a keyed construction is required.

What we analyze

Attack upper bounds, the role of the IV mask L , and quantum speedups with and without qRAM.

Previous work: Chang et al. (2026)

At CRYPTO 2026, Chang et al. established the main classical baseline for the three EtE-HCTR2 formats.

Best classical attacks before this work

target	time
EtE _A	$\mathcal{O}(2^{\max\{\tau/3, \tau-n\}})$
EtE _P	$\mathcal{O}(2^{\tau/2})$
EtE _S	$\mathcal{O}(2^{\tau/2})$

The $2^{\tau/3}$ attack on EtE_A uses a three-phase divide-and-conquer strategy.

What remained unresolved

1. Does the IV mask L matter for key commitment?
2. Can the information-theoretic attacks be tightened toward the known bounds?
3. How much quantum speedup is possible, with or without qRAM?

This paper extends that analysis in all three directions

- $\mathcal{O}(1)$ attack without L
- tighter information-theoretic attacks
- quantum attacks obtained by classical attacks of Chang et al.

Contributions

Focus 1: IV mask L

$$L = E_k(\text{bin}_n(1))$$

$$IV = X_0 \oplus Y_0 \oplus L$$

Removing L exposes a key-controlled correlation between the left block-cipher call and XCTR.

without $L \implies \mathcal{O}(1)$ attack.

Paper Result: Information-theoretic attacks

One XCTR key-stream block can be reused across many message lengths, creating more collision sources per BC call.

$$2^{\tau/2+2} \longrightarrow 2^{(\tau - \log_2 n)/2+5/2}.$$

Focus 2: Quantum attacks

Quantumly accelerate Chang et al.'s divide-and-conquer attack and re-optimize the split across adjacent XCTR blocks.

$$\begin{aligned} \text{with qRAM : } & 2^{\tau/4}, \\ \text{without qRAM : } & 2^{2\tau/7}. \end{aligned}$$

Outline

1. The Role of the IV Mask L

2. Quantum Attacks

The mask L is redundant for AE security—but not for commitment

Conventional AE analysis

The key is secret. The adversary cannot freely control the polynomial-hash output. With suitable padding, prior work proves the same AE security even without L .

Key commitment

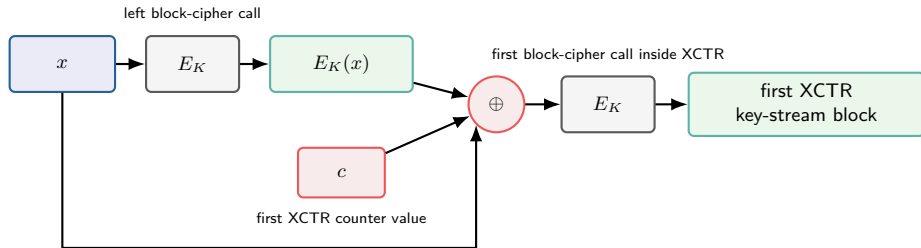
The adversary chooses the keys and therefore knows:

- $H = E_K(0^n)$ (Hash key)
- $L = E_K(1^n)$ (XCTR input mask)

It can invert POLYVAL and force correlations between the leftmost block-cipher call and an XCTR call.

Without L , the first key-stream block is a two-call function

Let $c := \text{bin}_n(1)$, the counter value used in the first XCTR block.



The only function needed for the attack

$$g_K(x) := E_K(x \oplus E_K(x) \oplus c).$$

This is the first XCTR key-stream block when the IV mask L is removed.

What the mask changes

With L , the corresponding input is

$$x \oplus E_K(x) \oplus L \oplus c.$$

The extra L prevents the cancellation used next.

For any chosen key, one decryption forces the output c

Choose the preimage of the counter value

For an attacker-chosen key K , set

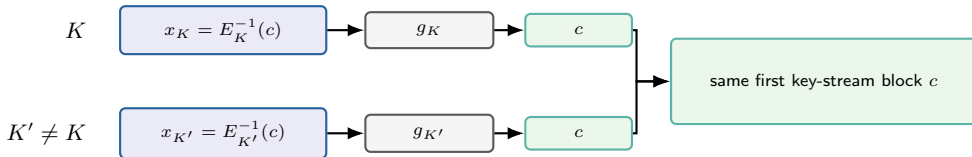
$$x_K := E_K^{-1}(c).$$

Then

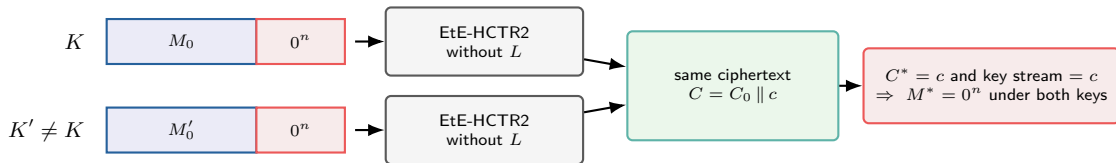
$$\begin{aligned} g_K(x_K) &= E_K(x_K \oplus E_K(x_K) \oplus c) \\ &= E_K(x_K \oplus c \oplus c) \\ &= E_K(x_K) = c. \end{aligned}$$

No collision search

Every chosen key has an efficiently computable input whose first XCTR key-stream block is the same constant c .



Complete the constant-time committing collision



1. Choose two keys

Choose any $K \neq K'$ and compute the two preimages x_K and $x_{K'}$ from the previous slide.

2. Satisfy the EtE format

Set $C^* = c$. Both right plaintext blocks decrypt to 0^n , which contains the required τ zero bits for $\tau \leq n$.

3. Align the left block

Fix C_0 , invert the second POLYVAL layer to choose the tweak(s), and recover M_0, M'_0 from the first hash layer.

Result: $\mathcal{O}(1)$ BC calls for EtE_A-HCTR2 and EtE_S-HCTR2 without L ($\tau \leq n$).

Outline

1. The Role of the IV Mask L

2. Quantum Attacks

Quantum attacks: roadmap and memory assumptions

Generic Grover search is not enough

Searching for a second key whose decryption has valid τ -bit redundancy costs

$$\mathcal{O}(2^{\tau/2}).$$

This is

- slower than the EtE_A classical attack $\mathcal{O}(2^{\tau/3})$,
- only equal to the EtE_P classical attack $\mathcal{O}(2^{\tau/2})$.

We therefore accelerate the *existing structured attacks*, rather than the trivial key search.

Two settings used in the main talk

With qRAM: a precomputed classical list can be read coherently in superposition.

Without qRAM: the list is stored in ordinary classical RAM; the quantum computation uses only polynomially many working qubits.

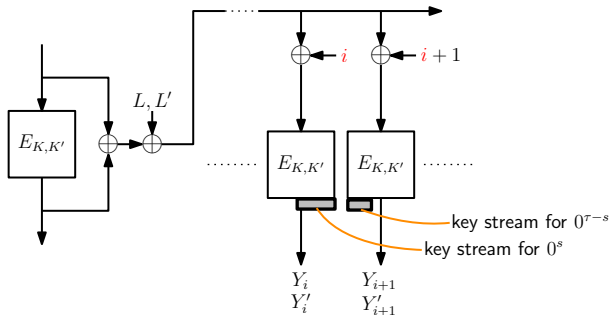
A stronger writable-quantum-memory model appears only in the backup and is not needed for the main explanation.

What happens for the two formats?

EtE_P: directly replace its collision search by a quantum collision algorithm.
across two adjacent XCTR blocks.

EtE_A: re-optimize the split

Classical starting point: the padding spans two XCTR blocks



Required collision

The final 0^τ is placed across adjacent key-stream blocks:

$$\text{lsb}_s(Y_i) = \text{lsb}_s(Y'_i)$$

and

$$\text{msb}_{\tau-s}(Y_{i+1}) = \text{msb}_{\tau-s}(Y'_{i+1}).$$

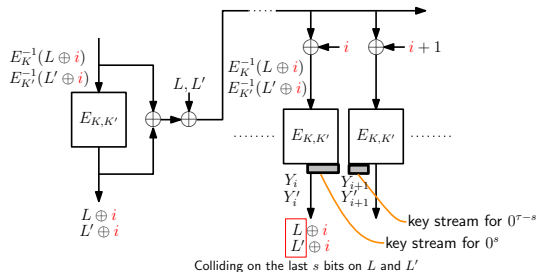
Chang et al.'s classical split

They choose

$$s = \frac{2\tau}{3}, \quad \tau - s = \frac{\tau}{3}.$$

Phase 1 handles block i ; Phase 2 searches the counter i so that the adjacent block also collides.

Phase 1: collide s bits before choosing the counter



Key-pair condition

Find distinct K, K' such that

$$\text{lsb}_s(L) = \text{lsb}_s(L'), \quad L = E_K(\text{bin}_n(1)).$$

The core observation gives

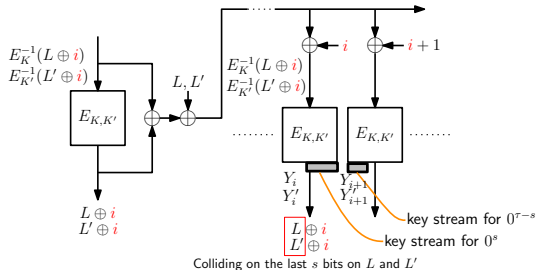
$$\text{lsb}_s(Y_i) = \text{lsb}_s(Y'_i) \quad \text{for every counter } i.$$

Cost

This is an s -bit collision problem:

$$T_1 = \begin{cases} 2^{s/2} & \text{classical,} \\ 2^{s/3} & \text{BHT with qRAM.} \end{cases}$$

Phase 2 searches the adjacent block; Phase 3 reaches it



Phase 2: search the counter i

Search for

$$\text{msb}_{\tau-s}(Y_{i+1}) = \text{msb}_{\tau-s}(Y'_{i+1}).$$

Thus

$$T_2 = 2^{\tau-s} \text{ classically, } T_2 = 2^{(\tau-s)/2} \text{ with Grover.}$$

Phase 3: explicit output

A successful counter is typically as large as

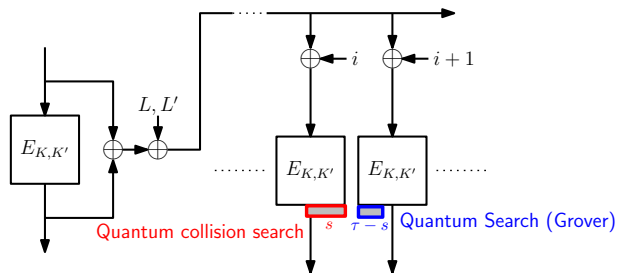
$$i = \mathcal{O}(2^{\tau-s}).$$

The attack must materialize the plaintext through block $i + 1$, so

$$T_3 = \mathcal{O}(2^{\tau-s}),$$

with no generic quantum speedup.

A direct quantum speedup is not optimal



Quantum costs for a general split

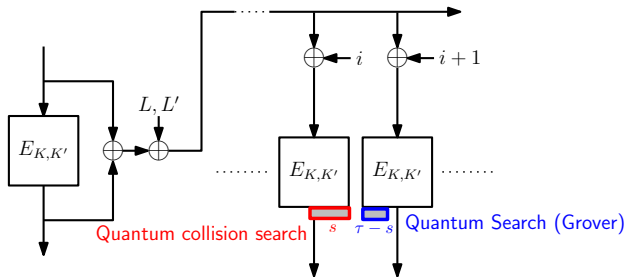
$$\begin{aligned} T_1 &= 2^{s/3} && \text{(BHT),} \\ T_2 &= 2^{(\tau-s)/2} && \text{(Grover),} \\ T_3 &= 2^{\tau-s} && \text{(explicit output).} \end{aligned}$$

Keep the classical split $s = 2\tau/3$?

$$T_1 = 2^{2\tau/9}, \quad T_2 = 2^{\tau/6}, \quad T_3 = 2^{\tau/3}.$$

Phase 3 still dominates, so merely replacing the two searches by quantum algorithms is not optimal.

Our idea: re-optimize the split s



Move work from the adjacent block into Phase 1

Increasing s

- makes quantum collision search more expensive,
- leaves fewer bits for Grover search,
- reduces the counter range and explicit output.

Optimization target

$$T = T_{\text{coll}}(s) + 2^{(\tau-s)/2} + 2^{\tau-s}.$$

The optimal s depends on whether Phase 1 uses qRAM-assisted or qRAM-free collision search.

With qRAM: $T = M = \mathcal{O}(2^{\tau/4})$

Use the Brassard–Høyer–Tapp (BHT) collision algorithm; its precomputed classical list is readable in superposition.

For a BHT precomputed list of size 2^t ,

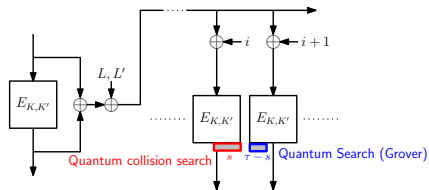
$$M = 2^t,$$

$$T = 2^t + 2^{(s-t)/2} + 2^{(\tau-s)/2} + 2^{\tau-s}.$$

Joint optimum

$$t = \frac{\tau}{4}, \quad s = \frac{3\tau}{4},$$

$$T = M = \mathcal{O}(2^{\tau/4}).$$



Interpretation

Phase 1 now covers $3\tau/4$ bits; only $\tau/4$ bits remain in the adjacent block and in the explicit-output exponent.

Range

$$s \leq n \implies \tau \leq \frac{4n}{3}.$$

Without qRAM: $T = \mathcal{O}(2^{2\tau/7})$

Use the Chailloux–Naya-Plasencia–Schrottenloher (CNS) collision algorithm; the list is stored in ordinary classical RAM.

Use CNS collision search in Phase 1:

$$T_{\text{coll}} = 2^{t-r/2} + 2^{(s-t-1)/2} (2^{r/2} + 2^{t-r}),$$

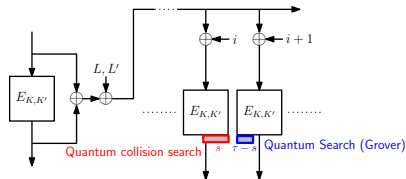
$$M_{\text{class}} = 2^{t-r}.$$

The joint optimum is

$$s = \frac{5\tau}{7}, \quad t = \frac{3\tau}{7}, \quad r = \frac{2\tau}{7}.$$

Result

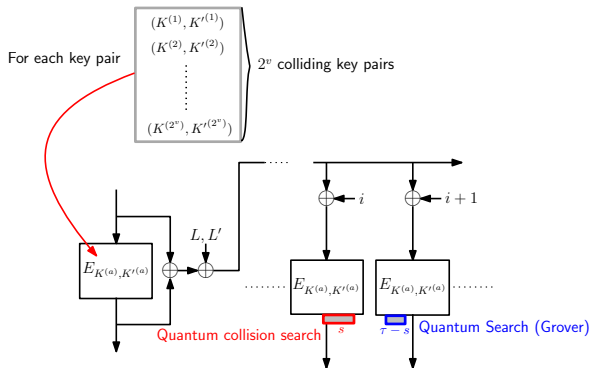
$$T = \mathcal{O}(2^{2\tau/7}), \quad M_{\text{class}} = \mathcal{O}(2^{\tau/7}), \quad \tau \leq \frac{7n}{5}.$$



Same attack location, different Phase-1 tool

The blue s -bit collision is found without exponential qRAM; the red adjacent-block condition is still handled by Grover search.

Large τ : use many colliding key pairs



Phase 1 output

Collect 2^v colliding key pairs on the full n -bit value L and store them.

Phase 2 improvement

For each counter i , test all pairs. The hit probability becomes

$$2^{v-(\tau-n)},$$

so the counter range and Phase-3 cost shrink to

$$2^{\tau-n-v}.$$

Setting	Time	Memory
with qRAM	$2^{(2\tau-n)/5}$	$2^{(2\tau-n)/5}$
without qRAM	$2^{2(2\tau-n)/9}$	$2^{(2\tau-n)/9}$

Quantum Attacks Summary

Target	Model	Time	Memory	Range
EtE _A -HCTR2	classical	$2^{\max\{\tau/3, \tau-n\}}$	–	$\tau < 2n$
	with qRAM	$2^{\tau/4}$	$2^{\tau/4}$	$\tau \leq 4n/3$
	without qRAM	$2^{2\tau/7}$	$2^{\tau/7}$	$\tau \leq 7n/5$
	with qRAM	$2^{(2\tau-n)/5}$	$2^{(2\tau-n)/5}$	$4n/3 \leq \tau < 2n$
	without qRAM	$2^{2(2\tau-n)/9}$	$2^{(2\tau-n)/9}$	$7n/5 \leq \tau < 2n$
EtE _P -HCTR2	classical	$2^{\tau/2}$	–	$\tau \leq n$
	with qRAM	$2^{\tau/3}$	$2^{\tau/3}$	$\tau \leq n$
	without qRAM	$2^{2\tau/5}$	$2^{\tau/5}$	$\tau \leq n$

- EtE_P-HCTR2 follows by direct quantum collision search.
- “Without qRAM” means ordinary classical RAM plus polynomially many working qubits.

Takeaways

1. **The IV mask L .** It may be unnecessary for conventional AE security, yet it prevents a constant-time key-commitment attack by breaking a key-controlled block-cipher correlation.
2. **Information-theoretic attacks.** Exploiting every usable message length yields many collision sources per BC call and narrows the gap to the known bounds.
3. **Quantum attacks.** The best attack is not obtained by replacing classical searches one by one; the phase split and memory parameters must be re-optimized, and useful speedups remain without qRAM.

Scope and Limitations

These results are attack upper bounds. This work does not establish matching quantum lower bounds or a full quantum security characterization.

Questions?

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A Tight Quantum Algorithm for Multiple Collision Search.
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Appendix: memory-model terminology and large- τ conditions

Plain-language setting	Paper	Complexity	Key-length condition
with qRAM	QACM	$T = M = 2^{(2\tau-n)/5}$	$k \geq (\tau + 2n)/5$
without qRAM	CACM	$T = 2^{2(2\tau-n)/9}, M = 2^{(2\tau-n)/9}$	$k \geq (\tau + n)/3$
stronger writable qRAM	QAQM	$T = M = 2^{(2\tau-n)/5}$	$(3\tau + n)/10 \leq k \leq n$

- **QACM**: a classically prepared table supports coherent read access.
- **CACM**: an ordinary classical table; checking it inside the quantum search is more expensive.
- **QAQM**: a quantum-maintained data structure supporting coherent updates; this is a strictly stronger assumption and is omitted from the main talk.